

ZAČÍNÁME POČÍTAT

Materiál obsahuje demonstrační karty čísel 1-10 s různým vyobrazením počtu a číselné osy. Děti si prací s materiálem upevní strukturu čísla a orientaci na číselné ose.

Návod:

Jednotlivé listy vytiskněte a podle způsobu využití rozstříhejte. Pro lepší názornost lze odlišit sudá a lichá čísla tiskem na světle barevný papír. Na volné kartičky (s. 14) lze nechat děti nakreslit (nebo narazítkovat) obrázky v daném počtu.

Velikost karet lze upravit tiskem dvou stran na papír.

1 strana na stránku – přehled do třídy

2 strany na stránku – kartičky pro děti

4 stránky na stránku – přehled od sešitu,
komponent do lapbooku

Užití:

Přebíjená – Dvojice/menší skupinka dětí má rozdané kartičky. Shodně vždy vyloží kartu. Hráč s větším počtem bere všechny karty soupeřů. Vyhrává hráč, který má na konci hry nejvíce karet.

Tip:

Při počítání na prstech vedeme děti k tomu, aby začaly počítat od palce levé ruky a na pravé ruce pokračovaly od malíčku (učitel ukazuje zrcadlově). Podporujeme tím směr zleva doprava a znázornění čísla odpovídá pozici čísla na číselné ose.

Děkuji, že si vážíte mé práce a materiál nesdílíte dále.

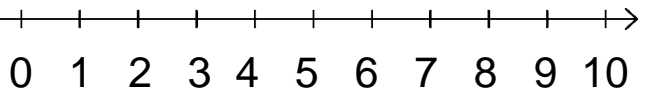
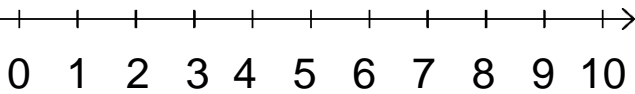
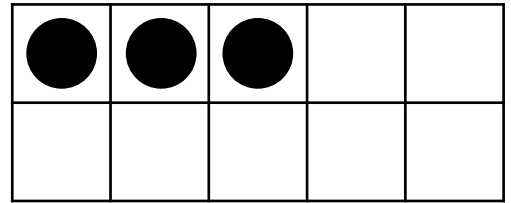
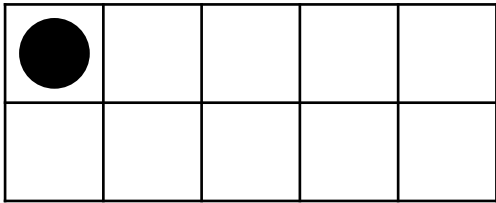


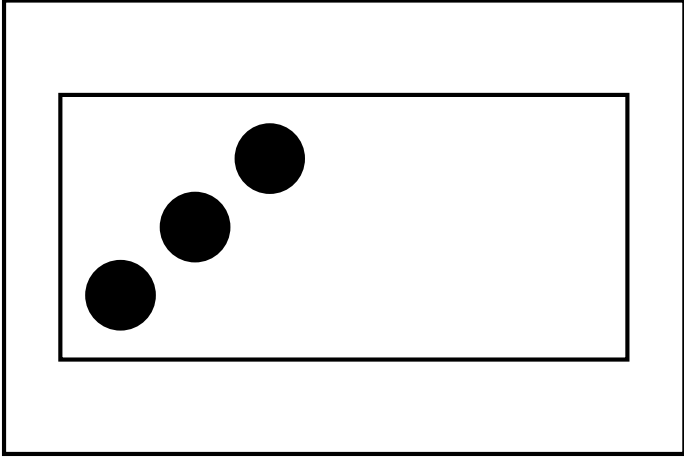
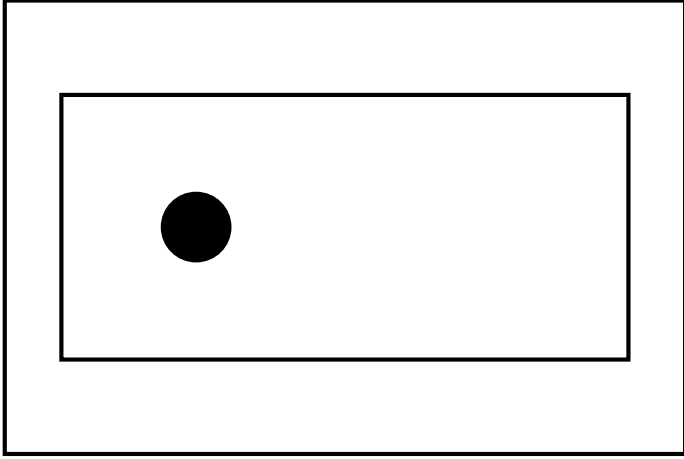
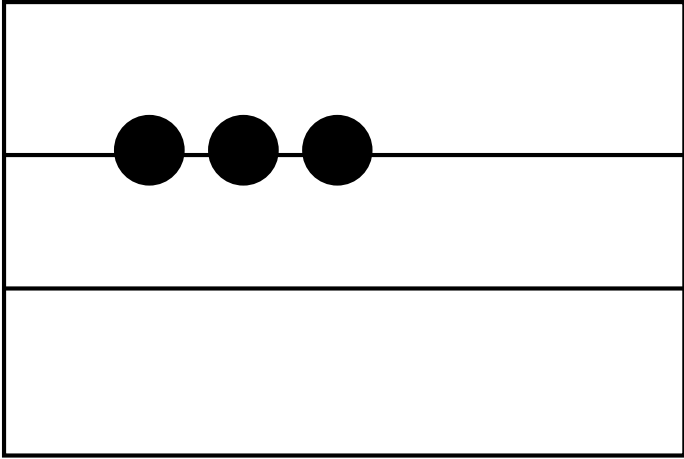
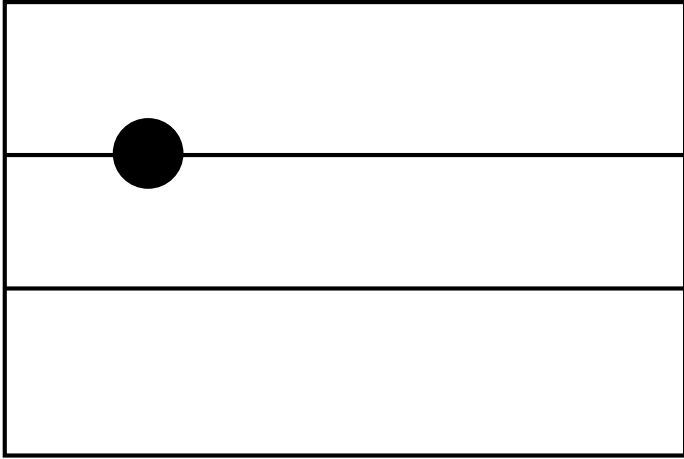
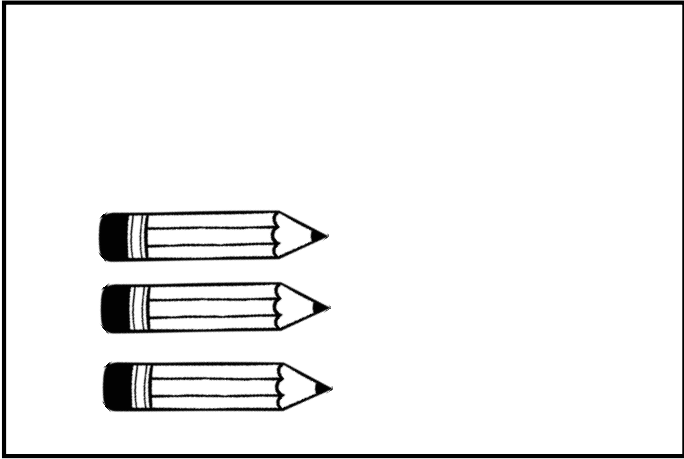
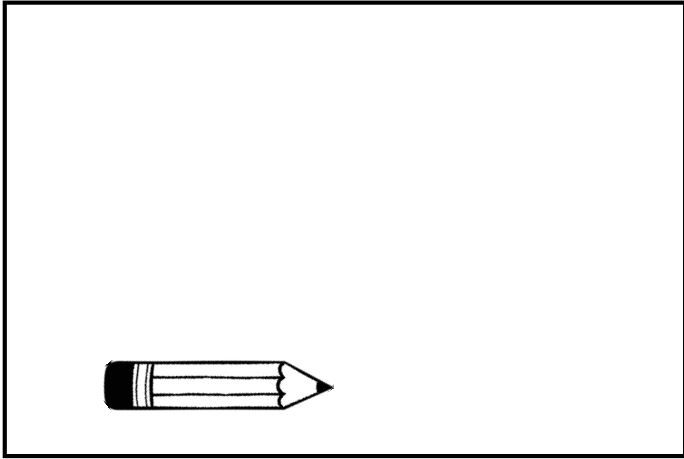
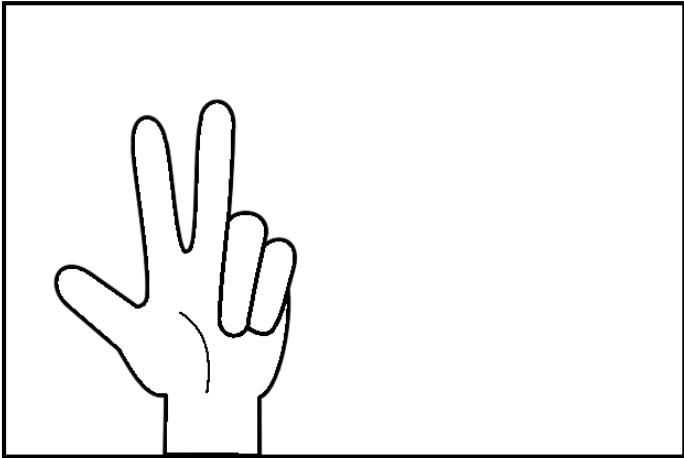
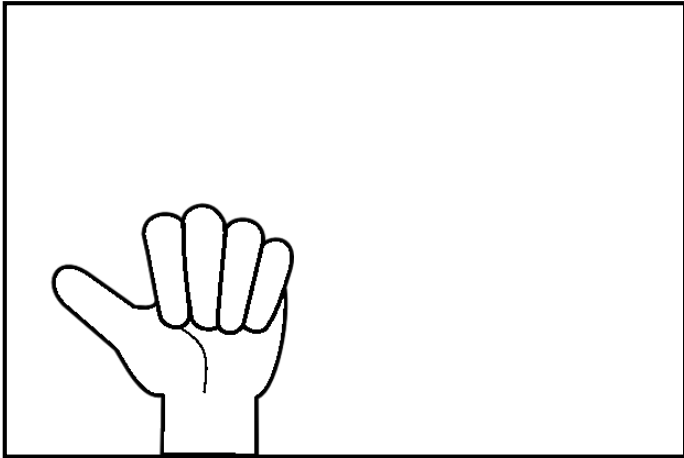
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JEDNA

TŘI



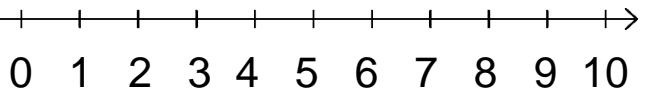
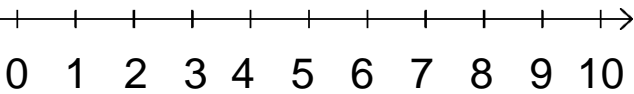
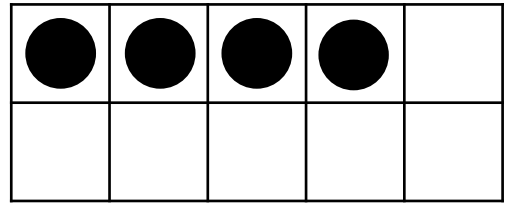
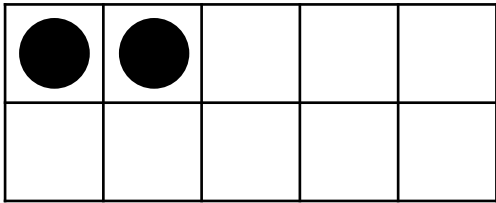


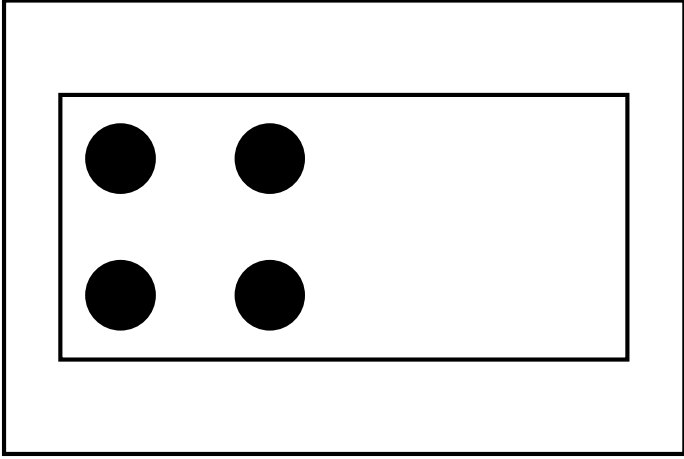
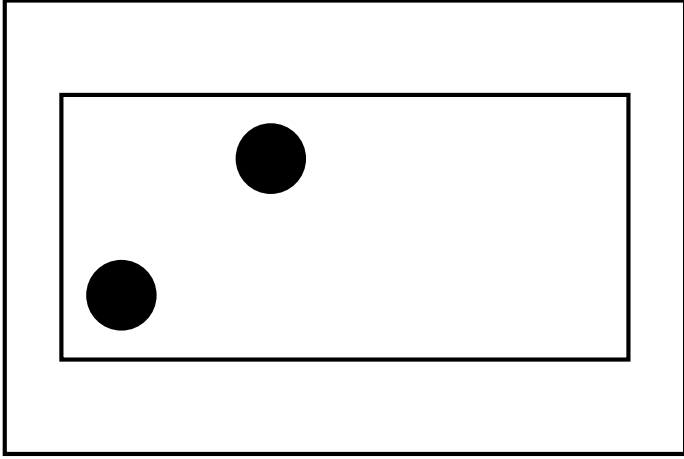
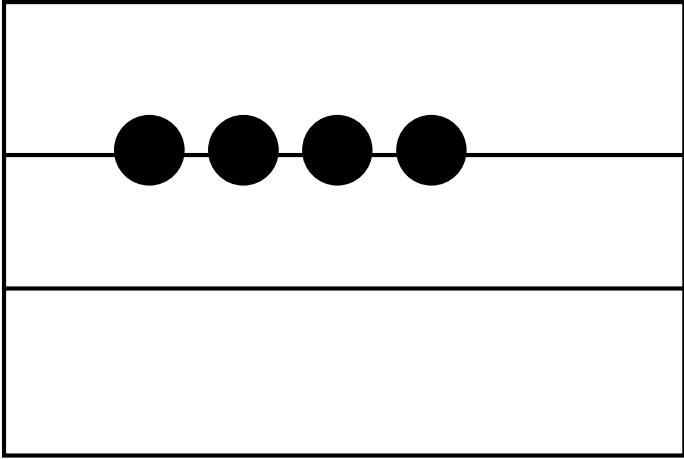
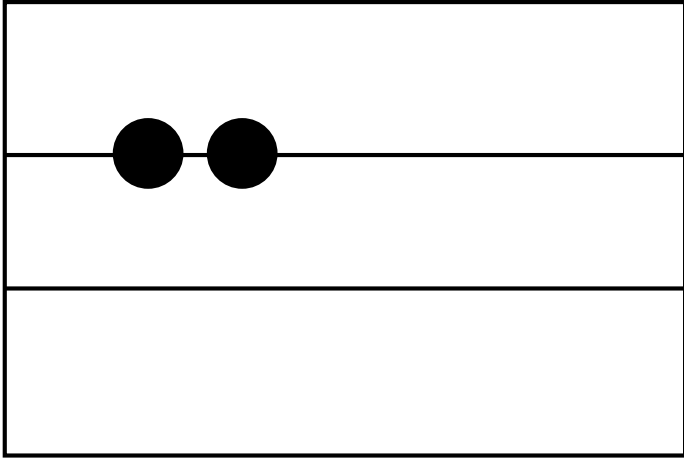
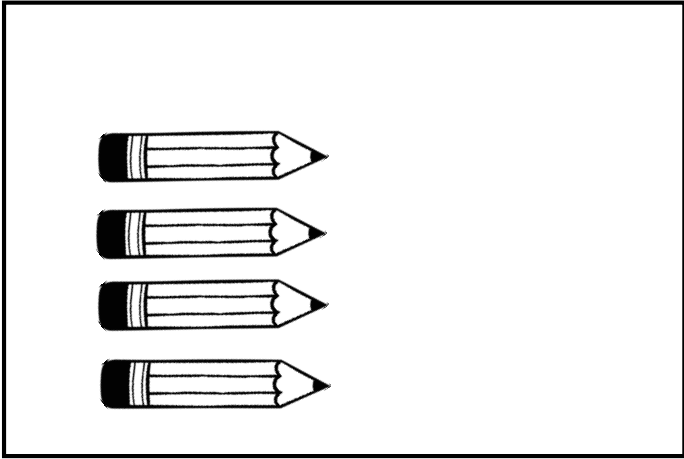
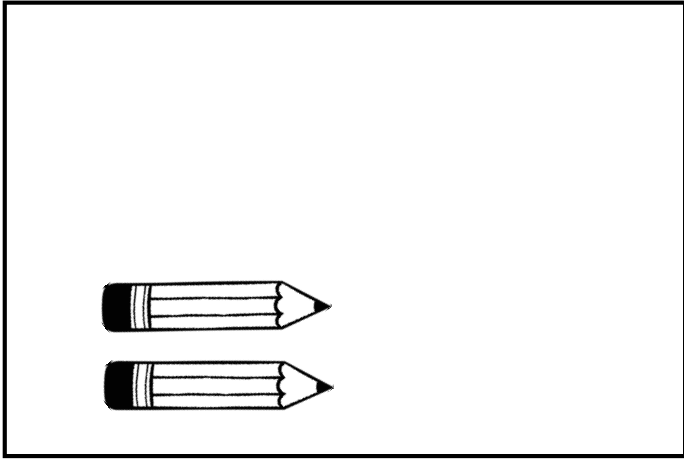
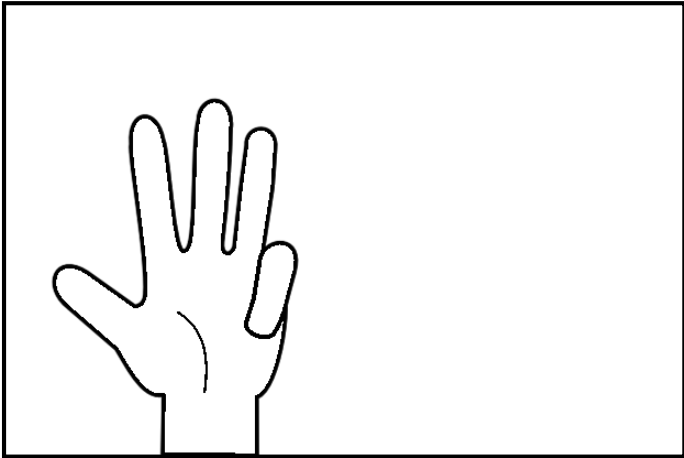
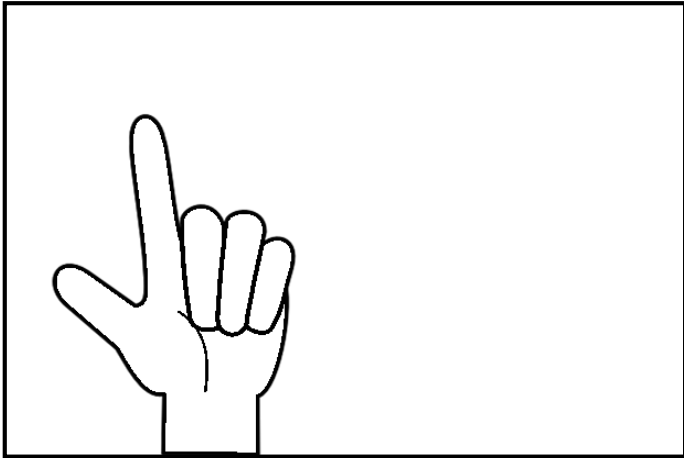
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DVA

ČTYŘI



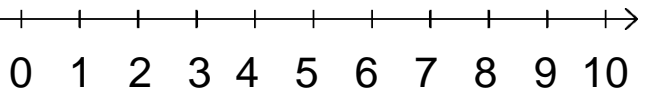
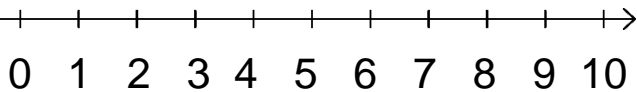
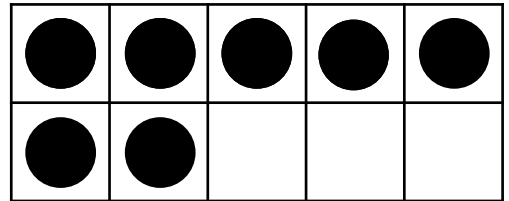
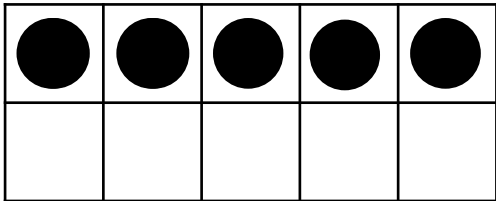


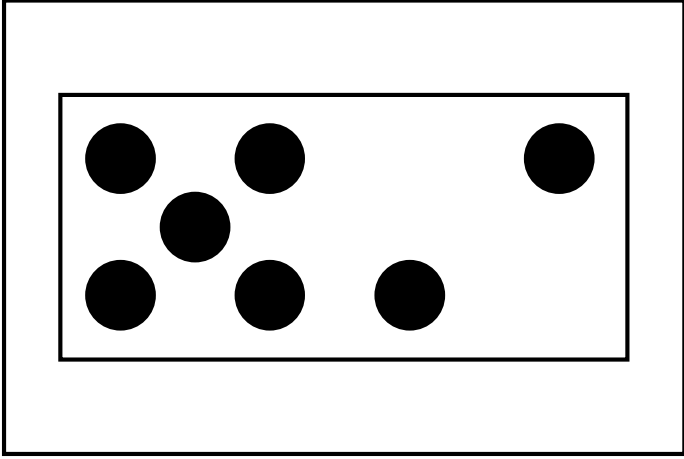
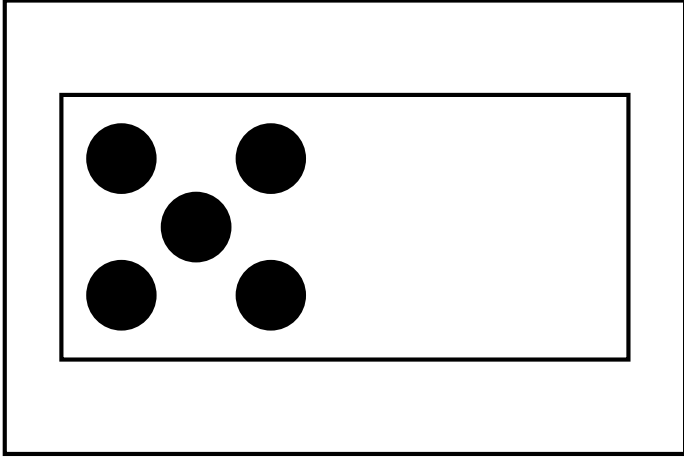
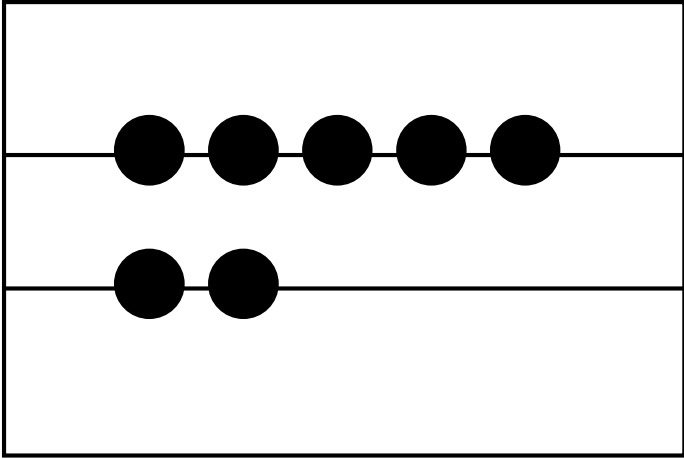
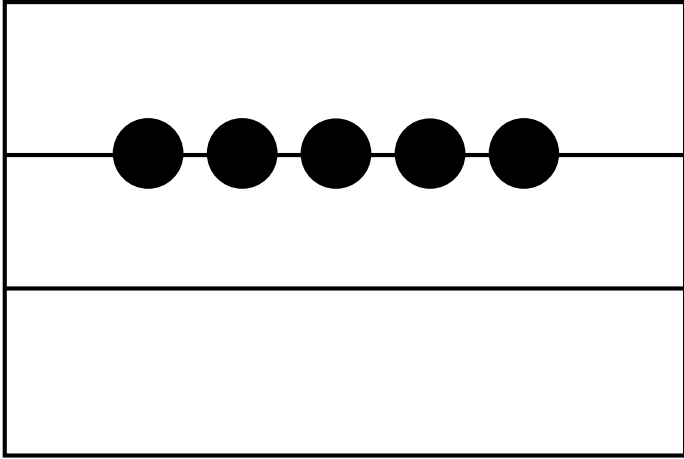
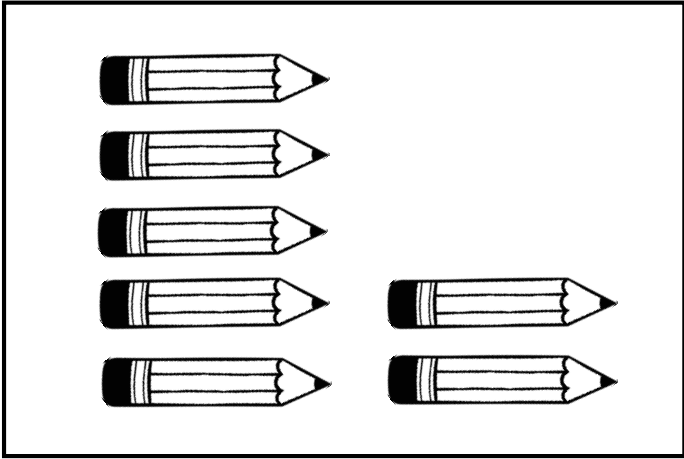
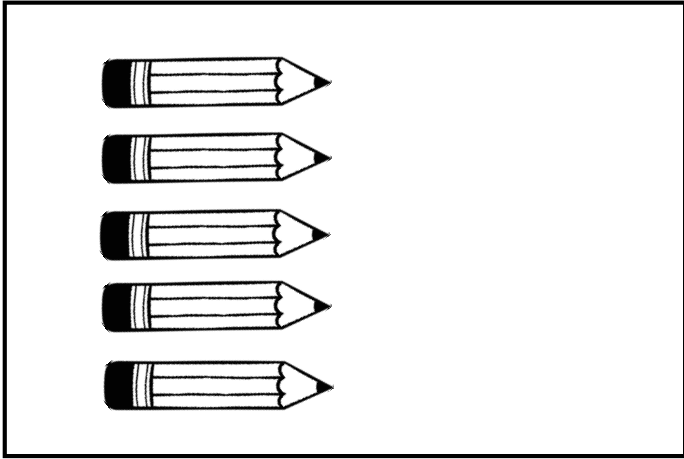
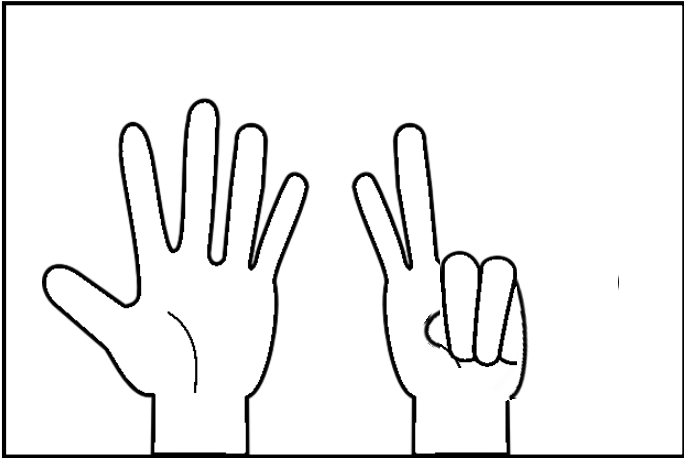
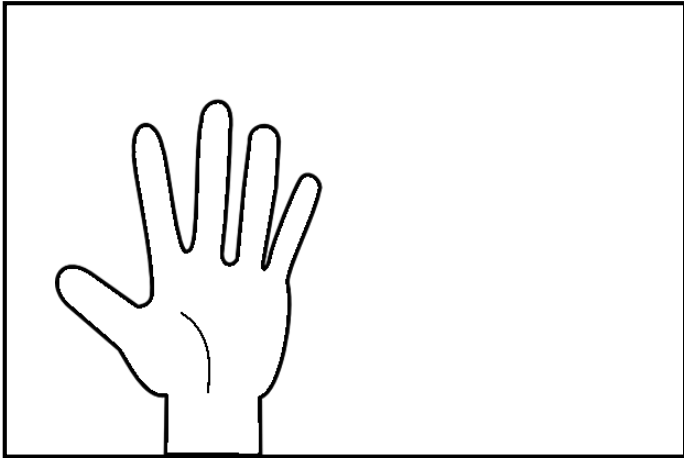
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PĚT

SEDM



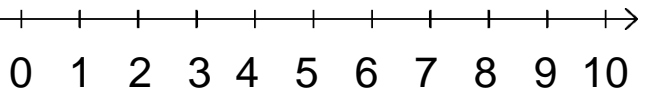
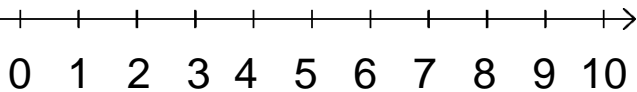
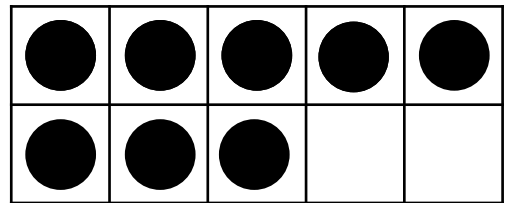
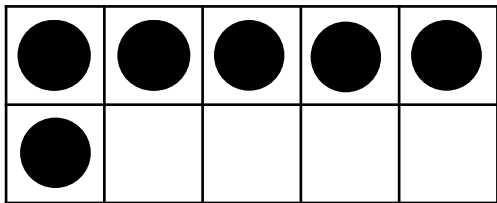


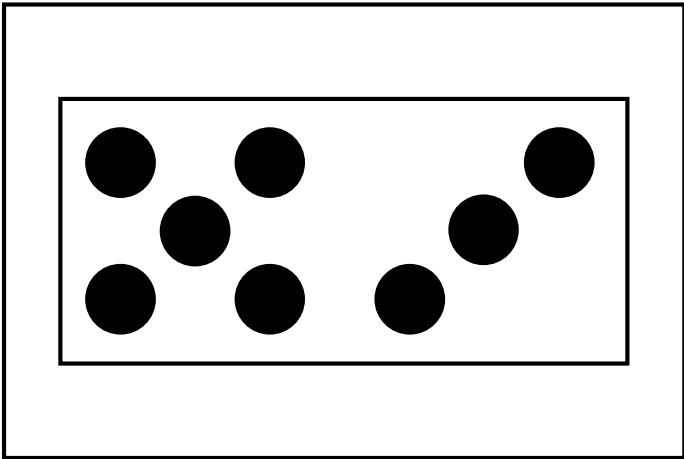
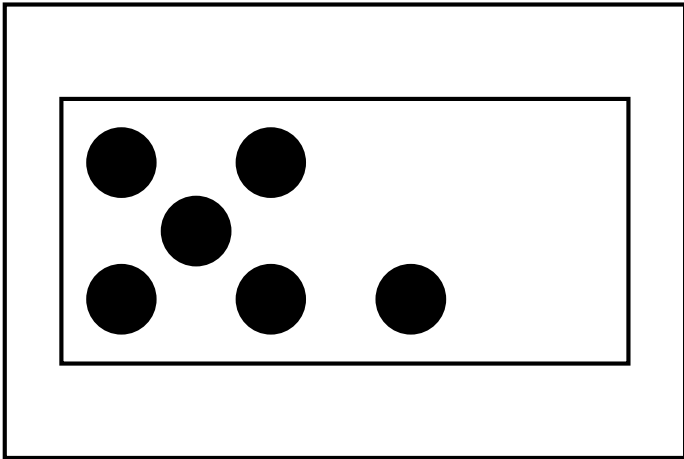
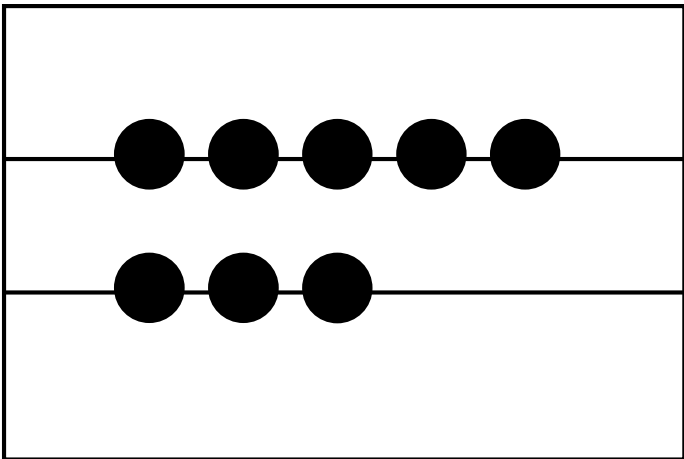
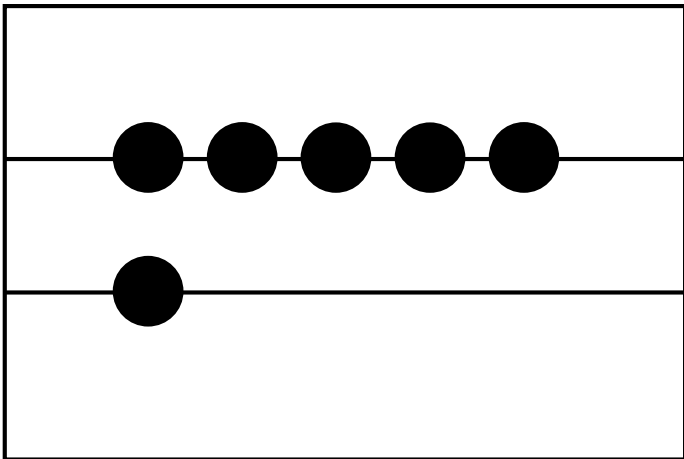
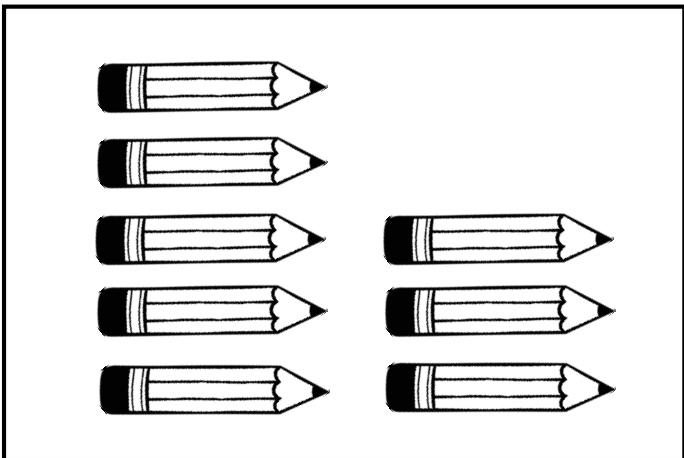
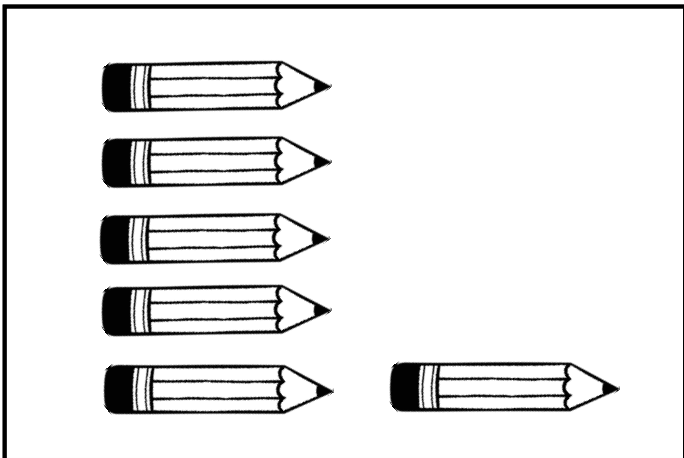
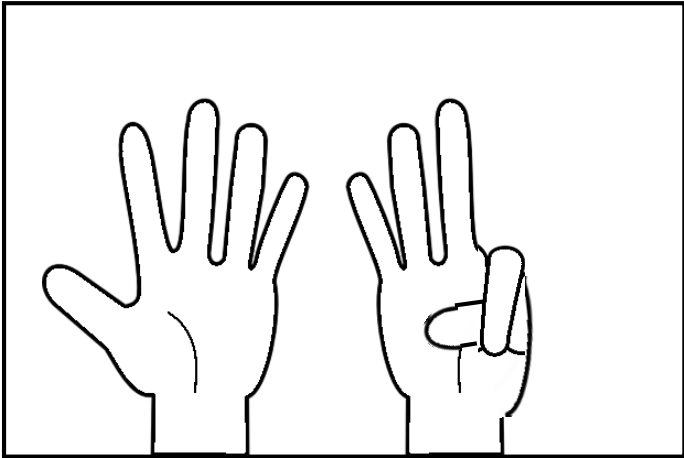
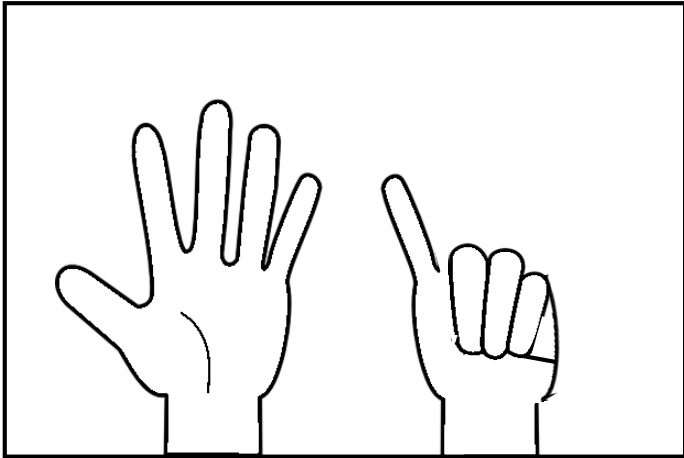
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ŠEST

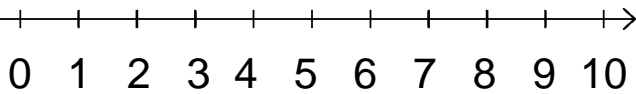
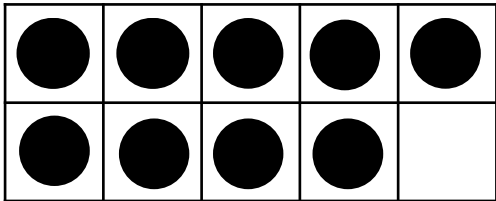
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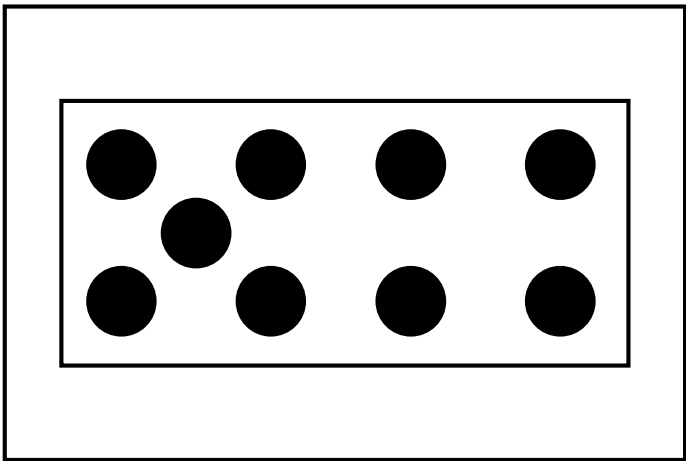
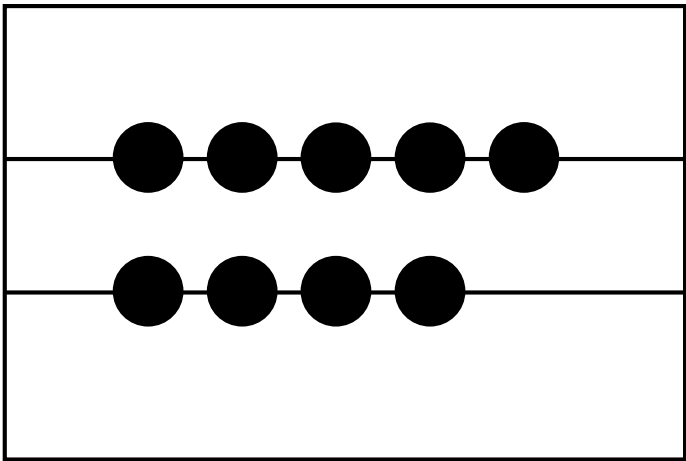
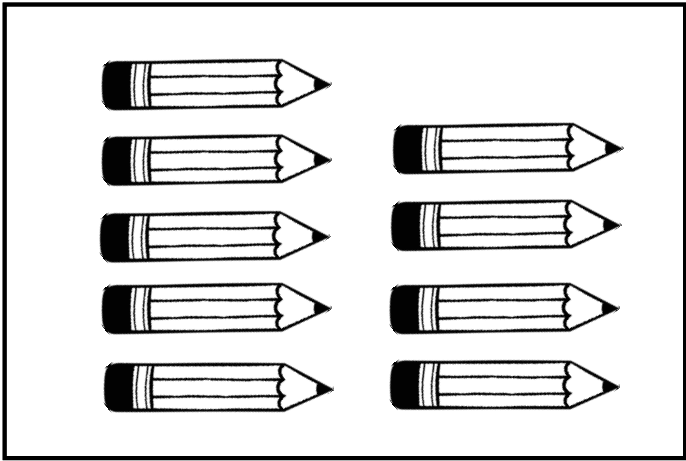
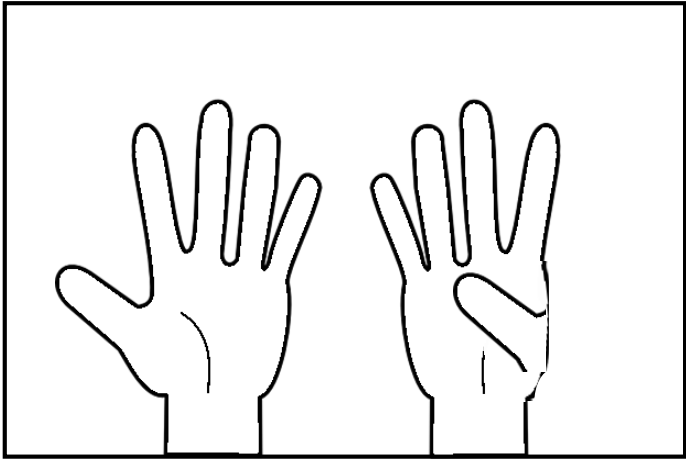




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DEVĚT





10

DESET

